Y2 Maths Overview Spring Term.



W	Starter Ideas	Main focus of teaching and learning.	Outcomes
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		Number and place value: estimating, counting and	
		comparing quantities.	
		• To count in steps of 2, 3, and 5 from 0, and count in	
		tens from any number, forward or backward.	
		To recognise the place value of each digit in a 2-digit	
		number (tens, ones).	
		• To identify, represent and estimate numbers using	
		different representations, including the number line.	
		• To compare and order numbers from 0 up to 100; use <,	
		> and = signs.	
		To read and write numbers to at least 100 in numerals	
		and in words.	
		To use place value and number facts to solve problems.	
		Addition and subtraction: using recall of addition and	
		subtraction facts and mental calculation strategies.	
		• To solve problems with addition and subtraction:	
		Using concrete objects and pictorial representations, including these involving pump are guaratities and	
		including those involving numbers, quantities and	
		measures • Applying their increasing knowledge of mental and	
		 Applying their increasing knowledge of mental and written methods. 	
		 To recall and use addition and subtraction facts to 20 	
		fluently, and derive and use related facts up to 100.	
		 To add and subtract using concrete objects, pictorial 	
		representations, and mentally, including: a two-digit	
		number and ones; a 2-digit number and tens; two	
		2-digit numbers; adding three one-digit numbers.	
		To show that addition can be done in any order	
		(commutative) and subtraction cannot.	
		To recognise and use the inverse relationship between	
		addition and subtraction and use this to check	
		calculations and missing number problems.	
		Multiplication and division: repeated addition and	
		subtraction, arrays, grouping and using times tables	
		facts.	
		To recall and use multiplication and division facts for	
		the 2,5 and 10 multiplication tables, including	
		recognising odd and even numbers.	
		To calculate mathematical statements for	
		multiplication and division within the multiplication	
		tables and write them using the multiplication (×),	
		division (÷) and equals (=) signs.	
		To recognise and use the inverse relationship	
		between multiplication and division in calculations.	
		• To show that multiplication of two numbers can be	
		done in any order (commutative) and division for one	
		number by another cannot.	
		To solve problems involving multiplication and	

1 1	division, using materials, arrays, repeated addition,	
	mental methods and multiplication and division facts,	
	including problems in contexts.	
	Geometry: properties of 3D and 2D shape.	
	• To identify and describe the properties of 2D shapes,	
	including the number of sides and symmetry in a vertical	
	line.	
	 To identify and describe the properties of 3D shapes 	
	including the number of edges, vertices and faces.	
	• To identify 2D shapes on the surface of 3D shapes, for	
	example circle on a cylinder and a triangle on a pyramid.	
	Measures: length, mass, capacity and money.	
	 To choose and use appropriate standard units to 	
	estimate and measure length/ height in any direction	
	(m/cm/mm); mass (kg/g); temperature (°C); volume and	
	capacity (litres/ml) to the nearest appropriate unit using	
	rulers, scales, thermometers and measuring vessels.	
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	• To compare and order lengths, mass, volume/capacity	
	and record the results using >, < and =.	
	Number and place value: estimating, counting, comparing	
	and ordering quantities.	
	• To count in steps of 2, 3, and 5 from 0, and count in	
	tens from any number, forward or backward.	
	• To recognise the place value of each digit in a 2-digit	
	number (tens, ones).	
	 To identify, represent and estimate numbers using 	
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	odd and even numbers.	
	• To calculate mathematical statements for multiplication	
	and division within the multiplication tables and write	
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	(=) signs.	
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	• To solve problems involving multiplication and division,	
	using materials, arrays, repeated addition, mental	
	methods and multiplication and division facts, including	
	problems in contexts.	
	Fractions: finding fractions of quantities, shapes and sets	
	of objects	
	• To recognise, find, name and write fractions 1/3, 1/4,	
	2/4 and 3/4.	
	• To write simple fractions for example, 1/2 of 6 = 3 and	
	recognise the equivalence of two quarters and one half.	
	Geometry: position and direction	
	Measures: time	
	• To use mathematical vocabulary to describe position,	
	direction and movement, including distinguishing	
	between rotation as a turn and in terms of right angles for	
	quarter, half and three quarter turns (clockwise and anti-	
	clockwise) and movement in a straight line.	
	 To tell and write the time to five minutes, including 	
	quarter past/to the hour and draw the hands on a clock	
	face to show these times.	
	 Statistics: solving problems that involve collecting data in	
	tallies, tables and pictograms.	
	To interpret and construct simple pictograms, tally	
	charts, block diagrams and simple tables.	
	To ask and answer simple questions by counting the	
	number of object in each category and sorting the	
	categories by quantity.	
	To ask and answer questions about totalling and compare sategorical data.	
	compare categorical data.	
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	Assess and Review.	