

Art and Design			Year 5 & 6		
Cycle A Key: Explore: ■		Create: ■	Improvise: ■	Present: ■	Evaluate: ■
Autumn Term Topic Area: Awesome Egyptians (sculpture/3D)	Spring Term Topic Area: Victorians - William Morris (printing)	Summer Term Topic Area: Bridges in Time (drawing and painting)			
<u>Key skills</u> Investigate and develop a range of practical skills: Explore 3D work from variety of genres and cultures and develops own response through experimentation Explore how stimuli can be used as starting point for 3D work Recreate images in 2D and 3D, looking at one area of experience, e.g. recreate a landscape painting, focus on textures Use qualities of materials and processes to suit aims when designing and making: Begin to identify colour and pattern in 3D structure Show awareness of texture, form and shape by recreating an image in 3D from Adapt and refine ideas, skills and methods Present work and communicate ideas and methods used Discuss own work and work of others Relate artwork to context in which work was made	<u>Key skills</u> Investigate and develop a range of practical skills: Compare own image and pattern making with that of well known artists (William Morris) Develop skill of relief printing using card Develop skill of screen printing Use qualities of materials and processes to suit aims when designing and making: Create accurate printing blocks to use for precise repeating patterns Design prints for fabrics, book covers, wallpaper Adapt and refine ideas, skills and methods Explore and experiment with methods to develop ideas Uses various techniques to build up design ideas, drawings and images Experiments with approaches used by other artists Compare and comment on differing ideas, methods and approaches used in their own work and by artists Make connections between own work and patterns in their local environment e.g. wallpaper, curtains	<u>Key skills</u> Experiment with a wide range of media and methods: Experiments with line, tone and shade - depicting shadows and reflections using light and shade Selects from a range of media and techniques to achieve a specific outcome Take creative risks with artwork Explores effects on paint of adding range of materials e.g. water, glue, sawdust Creates different effects by using variety of tools and techniques such as dots, scratches and splashes Adapt and refine ideas, skills and methods Refine control of using brushes for effect Develop appropriate control in use of qualities of materials and methods Uses appropriate methods, colour and a variety of tools and techniques to express mood Relate artwork to context in which work was made Evaluate own work and that of others, reflecting on purpose and meaning			
<u>Knowledge</u> To know how to recreate an image in 3D form To understand how to transfer knowledge of colour and pattern in 3D structure into own work To understand form, shape, pattern, colour and texture in 3D work	<u>Knowledge</u> To learn about the famous artist William Morris To identify and understand themes of natural environment and techniques used by William Morris To know how to relief print and screen print	<u>Knowledge</u> To understand and use terms related to colour concepts such as opacity and transparency To understand how to adopt a systematic approach to mixing and applying colour To know primary and secondary colours To understand how to use colour, techniques and tools to express mood in paintings			
<u>Contacts/ Visits:</u> Hancock Museum	<u>Contacts/ Visits:</u> Art Gallery	<u>Contacts/ Visit:</u>			

Art and Design		Year 5 and 6			
Cycle B Key: Explore: 		Create: 	Improvise: 	Present: 	Evaluate: 
Autumn Term		Spring Term		Summer Term	
Topic Area: British Monarchy (Textiles)		Topic Area: British Monarchy (Photography)		Topic Area: World War II (collages)	
<u>Key skills</u> Investigate and develop a range of practical skills: Develop skills of stitching (cross stitch and back stitch) – using various needles to produce more complex patterns Develop use of plaiting, pinning, stapling, stitching and sewing techniques Cuts and stitches patterns Use qualities of materials and processes to suit aims when designing and making: Designs tie-dyes, batik and prints for specific outcome Dyes fabric using tie-dye, batik etc Uses contrasting colours in stitching and weaving Adapt and refine ideas, skills and methods Explore and experiment with methods to develop ideas Discuss own work and work of others Relate artwork to context in which work was made		<u>Key skills</u> Investigate and develop a range of practical skills: Explores the effect of light and magnification on transparencies Explores creative slide making using felt pens, features, gauzes and food dyes Use qualities of materials and processes to suit aims when designing and making: Build a pinhole camera and use it to explore close up and distant images and movement Creates simple images on photographic paper by using placing shapes and materials on paper and fixing Superimposes uses combination of techniques and photographs Adapt and refine ideas, skills and methods Explore and experiment with methods to develop ideas Evaluate own work and that of others, reflecting on purpose and meaning		<u>Key skills</u> Experiment with a wide range of media and methods: Experiment with techniques that use contrasting texture, colours or patterns (rough/smooth, light/dark, plain/patterned) Take creative risks with artwork Embellishes, using variety of techniques including drawing, painting and printing Selects and uses materials to achieve specific outcome Adapt and refine ideas, skills and methods Develop appropriate control in use of qualities of materials and methods Develop skills of more advanced techniques such as appliqué and stitching Relate artwork to context in which work was made Evaluate own work and that of others, reflecting on purpose and meaning	
<u>Knowledge</u> To understand and use the process of batik, tie-dye To know how to use range of techniques such as plaiting, pinning, stapling, stitching and sewing (cross stitch and back stitch) To understand an awareness of the natural environment through colour matching To understand how to follow a design brief to achieve an effect in textile techniques		<u>Knowledge</u> To understand processes by which photographs and slides are developed To understand terms such as magnification, transparencies, superimpose To understand how to make a flick book to give impression of movement To understand that camcorders and videos are forms of photography and the principles of how they work		<u>Knowledge</u> To understand and use technique of appliqué To understand how to use natural environment or landscape as stimulus To understand how to choose most appropriate materials to fit the purpose of a given task	
<u>Contacts/ Visits:</u> Laing Art Gallery/ Shipley Art Gallery		<u>Contacts/ Visits:</u> Photography studio Local photographers		<u>Contacts/ Visit:</u>	

Art and Design specific vocabulary:	Line	Shape	Form
	<p>Lines are used to:</p> <ul style="list-style-type: none"> • Delineate shapes • Indicate volume • Describe • Make patterns • Express emotions <p>They can be:</p> <ul style="list-style-type: none"> • Bold or sensitive • Angled or curved • Soft or hard 	<p>Shapes can form symbols</p> <p>They can form symbols</p> <p>They can be 2 or 3 dimensional</p>	
Colour	Tone	Pattern	Texture